

Animation, VFX and Games Taster Day

Saturday 15th September

190 High Holborn, London, WC1V 7BH

10am (arrival from 9.30am) - 4pm

9.30 – 10.00: **Arrival & Registration**

10.00 – 10.35: **Welcome to Escape Studios & How to Apply**

10.35 – 11.35: **Games Taster session**

In this session you'll be using Unreal Games Engine

11.45 – 13.00: **VFX Taster session**

In this session you'll be using Nuke

13.00 – 13.30: **Lunch**

Sandwiches and crisps – please let us know of any dietary requirements

13.30 – 14.45: **Character Workshop**

In this session, you'll work in groups to develop character ideas and creating a visual story

14.45 – 16.00: **Animation Taster session**

In this session you'll be using Autodesk Maya